

Profile

I am a graphic designer with a focus on visual identity, interactivity and programming. Through a concept-driven approach, I explore the impact of technology on human behavior, develop design systems, and expand on my curiosity towards the evolving digital context.

Work Experience

Designer 10.2021 - Present
Pentagram (New York, US)

- Working as part of the design team directed by Natasha Jen.

Digital Design Intern 07.2021 - 09.2021
Athletics (New York, US)

- Working on client projects focused on user interface design, visual identity, and web development.
- Involved in the design process with XQ, The New York Times, and growing companies in the technology sector.

Graphic Design Intern 06.2019 - 08.2019
Mother Design (London, UK)

- Working collaboratively within a small team of designers, strategists, and project managers.
- Involved in developing animations and visual assets for BBC, The Body Shop, Facebook, and Stella Artois.

Education

UAL Central Saint Martins (London, UK) 09.2017 - 06.2021
BA Graphic Communication Design (with Creative Computing)

UAL Creative Computing Institute (London, UK) 09.2019 - 06.2020
Creative Computing Diploma

Languages

- German (Native)
- English (Full Working Proficiency)

Skills

- Adobe Illustrator, InDesign, AfterEffects, Photoshop, Premiere Pro
- Figma, Figma API
- HTML, CSS, JavaScript
- Vue.js, Nuxt.js, p5.js, D3.js, Matter.js
- Identity Design, Motion, Typography, Prototyping